

**Amendments to the Specification:**

Please replace paragraph [0012] with the following:

[0012] In some embodiments, after the script engines have all registered themselves, the script debug controller waits until debugging is started. This process is depicted in Fig. 1. Once debugging commences:

1. The server can send 102 an initialization message to the proxy.
2. The proxy can respond 104 with a packet indicating the languages discovered.
3. The server can send 106 a language response packet during the boot sequence. This packet may include the information used by the script debug controller, such as: a) the language extensions for each language, b) the classes that implement the script engine, c) information on optional capabilities for the language, and d) the language name.
4. The proxy will now send 108 a message indicating the successful completion of the initialization to the runtime ~~massaging~~ messaging server, and will then wait for events.